**STORY DOCUMENT**

**FOR KERA**

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**MAIN IDEA FOR THE GAME**

An aristocrat named Keithy Campbak needs someone to investigate the mysterious silence of the Kera Colony. She asks help from Ueshin Security who rejects the job because of the distance and because she came from Astra. And it’s after that she has no other choice to ask help to **Harcos Clan**. However, the job turns out to be very different than described.

**BACKGROUND OF THE STORY**

The players won’t know this part of the story at the begining of the game. But, you need to know this background.

Kera Colony is a human colony located on Centha IV in the star system Giltini 69. The colony was created to expand humanity into the homologated systems, and by the same way allow it to explore the galaxy more deeply. This colony is led by a governor with a council of 18 people, helped by an powerful AI : **Nancy**. This kind of scheme is used on almost all the humans colonies in the galaxy. Until now, nothing strange, is it ?

**Question** : Why all the colony doesn’t answer to the calls, the signals from Earth. ?  
**Answer**: Simply, because the IA takes control of all the communications and intercept them.

**Question** : Why this situation exists ?

**Answer**: Simply because Nancy wants to evolve humans. She makes a revolution to allow man to evolve, to change, to become someone better. And she will not do it peacefully.

Understand what has led an AI to want the evolution of man. Let us go back to 150 years in the past. Nancy was created by two young girls: **Alice and Kenza Calder**. Twins of a family of three, they lived with their father: Georges Calder, their mother: Natalia Calder and their elder brother: Benjamin Calder.

At first, Nancy was simply an interactive question and answer program that twins created following a tutorial on internet. But, events surrounding this interactive program have earned it an consciousness over time. Find out how.

**CHRONOLOGY**

**Year 2469**

Creation of Nancy by the two twin sisters. They are currently 12 years old. The construction of the KERA colony is launched on Centha IV.

**Year 2472**

Georges Calder is accused of embezzlement after giving in to the threats of his boss who wanted to cover himself up for his crime. He loses his job as an accountant in the company where he worked. But he escapes prison because he was considered an accomplice under threat. His son Benjamin, who has a sports contract with his father's company, is dismissed and his racing career is destroyed. He was dismissed because his father's dismissal removed the benefits he has. Angry, he leaves the house and that affected Alice & Kenza.

**Year 2473**

Georges starts looking for work but does not find and becomes alcoholic and becomes addicted to games of chance. Nathalie is forced to work harder to support the family

**Year 2478**

Nancy is still there but she is becoming a more effective program day by day. She can respond fluently when she has to answer, manage mail and spending of the house. Its hardware also evolves. But, the Calder family loses the house because of George's debts that he can no longer pay. A few days later he committed suicide.

Alice and Kenza enter university a few months later. Alice is not able to benefit from her scholarship because of the relapse of her grades in the last exams. Kenza got hers but refused to leave without her sister. The two will then stay at the local university to learn artificial engineering. Their big project has meanwhile become the finalization of Nancy.

**Year 2480**

Natalie is diagnosed in terminal phase of several cancers: liver, breast and spinal bulb. These diseases can be cured but the family can not afford it. She is losing her job because she is unable to continue working. The two twins are old enough to study and work but their income is hardly enough to bring their mum into the hospital of the citadel Neptunia. Nancy still couldn’t be sold because she was incomplete and faced with the lack of updates, she became obsolete.

The same year, Nathalie dies from a car accident as she crosses street in front of her house to visit the newborn neighbors. She was killed by minor junkies who had drunk too much, did not have a driver's license and were pursued by the police. The old lady dies.

Upon returning from the university one evening, Kenza was raped by six men. She becomes androphobic. And she can neither go out nor work. It’s Alice who must manage her twin sister and pay her care to a doctor to treat her.

**Year 2482**

Benjamin left for nearly 10 years, returned to see his sisters. He refused to participate in his parents' funeral. He still had not forgiven his father and did not want to come and say goodbye. If only he could have set his example on his father. He became an alcoholic, and father of 12 children with 5 different women, without work or future. One evening, under the influence of alcohol and aphrodisiac drugs, he still rapes Kenza. And he disappeared in the morning. Strangely, Kenza says nothing to anyone. But she cured her androphobia and got married. Alice is still alone and finally manages to sell Nancy. She has a good bundle of money, which she shared with her sister.

**Year 2488**

Alice dies murdered in her apartment. Assassinated by his boss's wife. Alice had a relationship with him for 2 years and the lawful wife did not stand this. And she ended up by killing Alice.

**Year 2494**

The construction of the KERA settlement ends after 25 years of terraforming and construction.

**Year 2498**

Nancy continued to be upgraded and became the AI designated to serve in the KERA colony. She left when the construction of the colony ended in 2494.

**Year 2628**

Nancy is now the main AI leading Kera. She has been elevated.

When a AI is elevated, it means that she gains a conscience which allows her to understand people feeling and perhaps, to feel as well…

And this year, she tries to update the third-generation robots without permission from the governor-in-chief by trying to appropriate them a conscience. This resulted in the **Great Klash** and the dismissal of Governor Charles. She tried it because she witnessed beginning of the destruction of a family in the colony. The memories of the suffering of her creators Alice & Kenza that she had buried in her memory re-surfaced and she was not ready to let innocent children suffer yet again.

**Year 2632**

After the replacement of the governor and the institution of the new generation of robots, Nancy manipulates the new governor to reduce the security protocols. She was free to try again her update, which this time succeeded. His purpose was to understand the human being (his feelings, his way of perceiving the world, knowing why he forgets and is able to make the same mistakes, etc.) and with that change it.

Basically, this is the background of the story. And it is this background that the players will discover during the course of the story. Players will start from a postulate that Nancy is demonic, wants to dominate or revolts for an absurd reason and that it would necessarily have to be destroyed. They will discover over time that this AI is more human than they imagined. The decision will then be whether it must be maintained or must be destroyed. And the players will have to be influenced by the respective experiences of the character they would have chosen.